

Wayland: Choosing a better input method architecture

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What are „input methods“?

Many different things!

{western input methods, RTL input methods, CJK input methods}

X

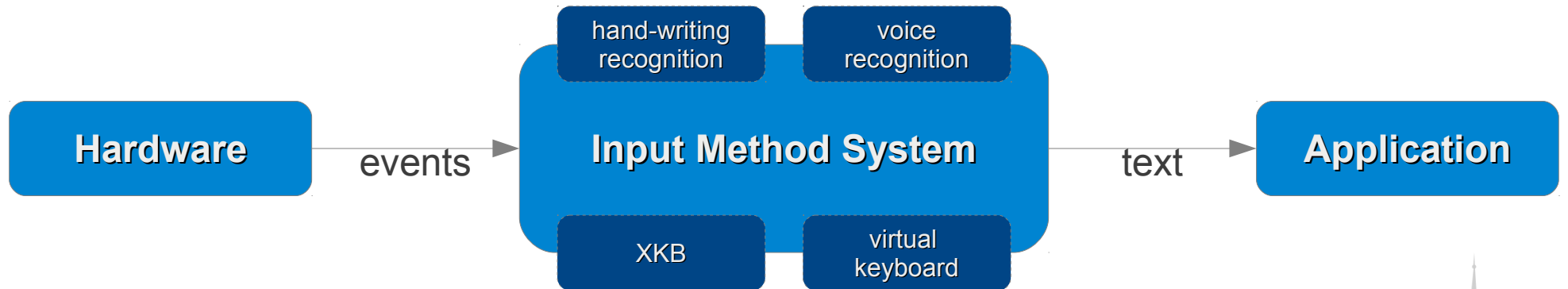
{desktop, embedded, mobile, IoT, ...}

X

{hand-writing recognition, voice recognition, gestures,
virtual keyboard, ...}



What is text input?



Thanks for not using Adblock!



→ Input method developers want a unified architecture!



Unified architecture? Just use XIM!

- <http://www.xfree86.org/current/xim.pdf>
- <http://www.xfree86.org/current/XIMTransport.pdf>



Hey, X11 ain't all that bad!



Worse is better ...

„Software that is limited, but simple to use, may be more appealing to the user and market than the reverse.“ (wikipedia)

XIM evasion:

- http://docs.enlightenment.org/auto/ecore/group__Ecore__IMF__Context__Group.html
- <http://doc-snapshot.qt-project.org/5.0/qinputmethod.html>
- <http://qt-project.org/doc/qt-4.8/qinputcontext.html>
- <http://developer.gnome.org/gtk3/stable/GtkIMContext.html>

Read on, dear friend:

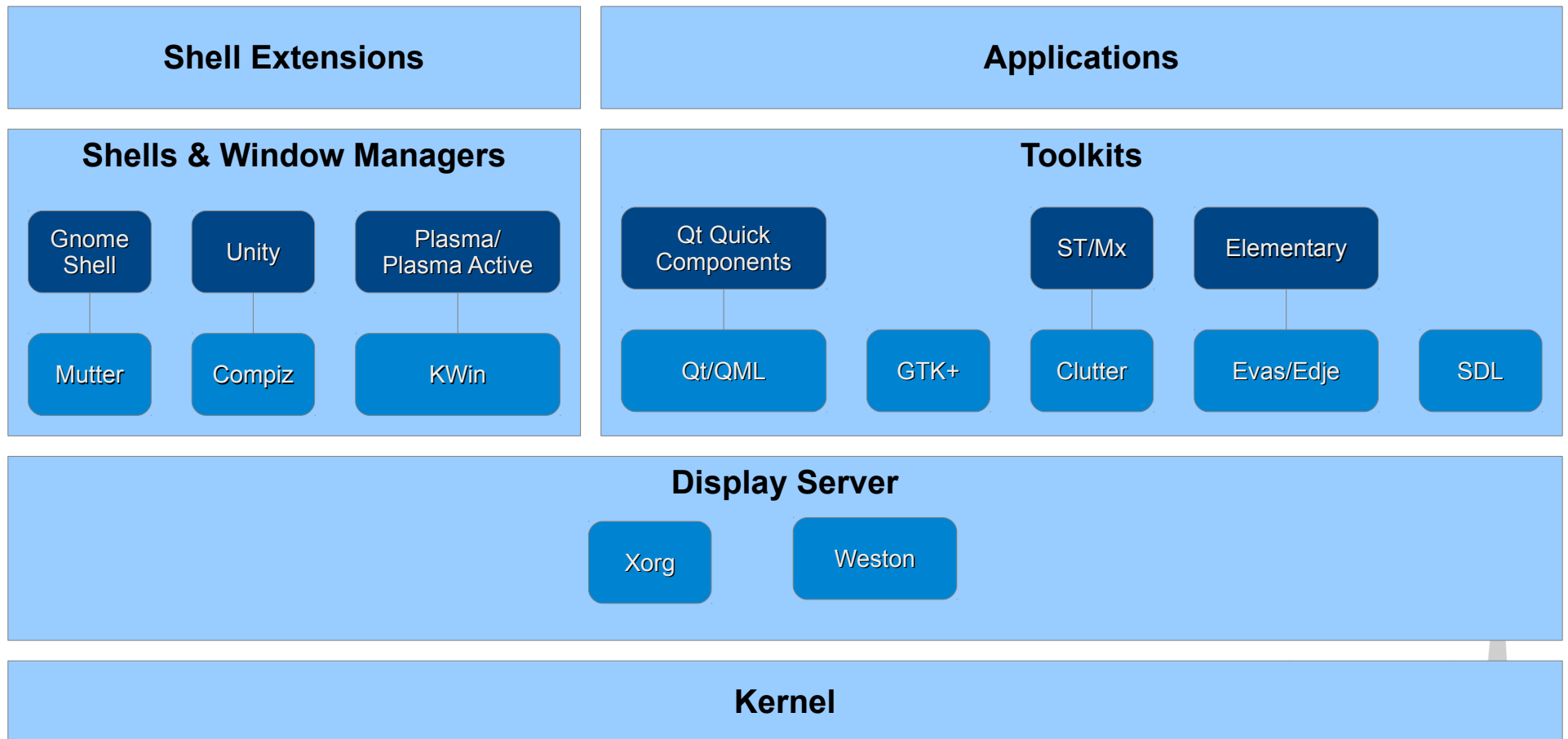
- <http://c2.com/cgi/wiki?WorseIsBetter>



But then why Wayland?



One display server, many platforms



Much better, more detailed:

<http://blog.mecheye.net/2012/06/the-linux-graphics-stack/>

(Jasper „magcius“ St. Pierre)



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Wayland? That's why!

Rapid protocol design:

- `text_protocol`
- `input_panel` interface (desktop-shell protocol)

Just in case:

- <http://www.phoronix.com/scan.php?page=search&q=Wayland>



Wayland? That's why!

Rapid protocol design:

- text protocol
- input_panel interface (desktop-shell protocol)

Just in case:

- ~~<http://www.phoronix.com/scan.php?page=search&q=Wayland>~~
- <http://wayland.freedesktop.org/>
- <http://wayland.freedesktop.org/faq.html>



One protocol, three interfaces

Input method systems

wl_input_method

- send preedit string
- send commit string
- send key event
- send text selection replacement
- landscape/portrait mode

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One protocol, three interfaces

Wayland compositor (platforms)

wl_input_panel

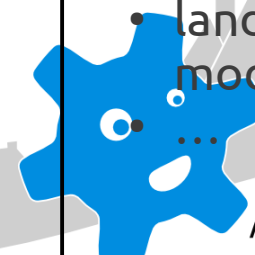
- surface (+position)
- visibility
- keyboard focus (wl_seat)
- ...

And some bits of
wl_text_model &
wl_input_method.

Input method systems

wl_input_method

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One protocol, three interfaces

Wayland clients (toolkits)

wl_text_model

- cursor position
- micro focus
- surrounding text
- preedit string (+styling)
- text selection
- text direction
- ...

Wayland compositor (platforms)

wl_input_panel

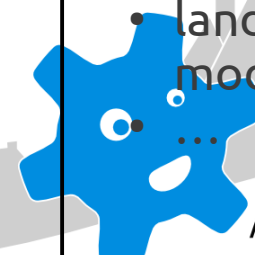
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Input method systems

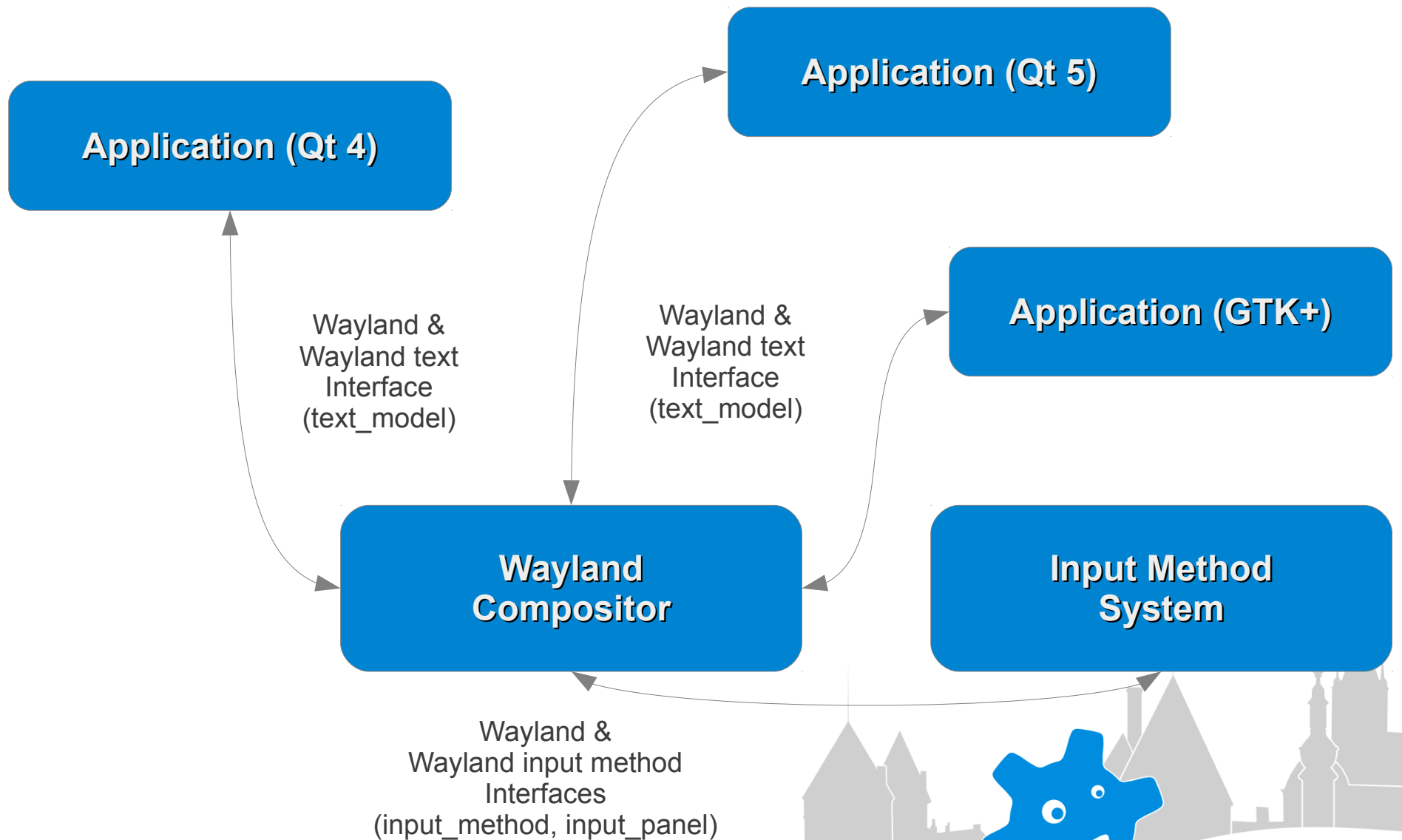
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Three interfaces, three processes



https://wiki.maliit.org/Wayland_Input_Method_System_Proposal

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Demo! (nah, video only)

- <http://jpetersen.org/videos/wayland-ims-prototype.webm>
- <http://jpetersen.org/videos/wayland-ims-prototype.mp4>



Kudos to Jan!

„Everything X“ (now Wayland) guy in Maliit project:

- <http://blog.jpetersen.org/2012/06/20/text-input-method-support-in-wayland/>
- <http://blog.jpetersen.org/2012/01/25/compositing-in-maliit/>



Don't believe the hype.



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